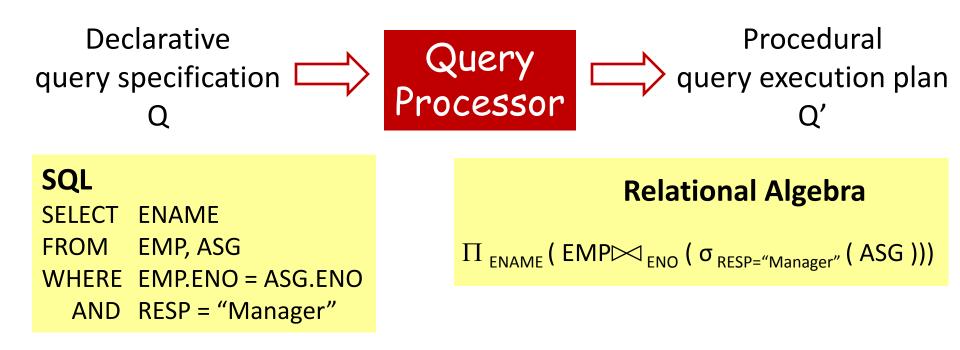
Systems Infrastructure for Data Science

Web Science Group Uni Freiburg WS 2013/14 Lecture VIII: Distributed query processing and optimization

Roadmap

- Overview
- (Query Decomposition)
- Data Localization
- Query Optimization

Query Processing Recap



Two important requirements:

Correctness: Q' must be semantically equivalent to Q.
 Efficiency: Q' must have the smallest execution cost.

Cost Metrics

- Total cost
 - processing time at all sites (CPU + I/O)
 - communication time between sites
- In WANs, communication cost usually dominates.
- Query response time
 - time elapsed for executing the query

What is the difference between total cost and query response time? Does it change in distributed/parallel settings?

Complexity of Relational Algebra Operators

Operation	Complexity	n: relation cardinality
Select Project (without duplicate elimination)	O(<i>n</i>)	To reduce costs:
Project (with duplicate elimination) Group by	O(n*log n)	The most selective operations should be performed first.
Join Semijoin Division Set Operators	O(n*log n)	Operations should be ordered by increasing complexity.
Cartesian Product	O(n ²)	

Query Processing in a Centralized System

Given:

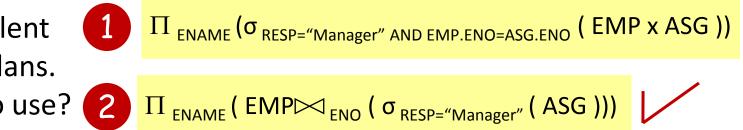
EMP(ENO, ENAME, TITLE) ASG(ENO, PNO, RESP, DUR)

Query:

Find the names of employees who are managing a project.

SELECT ENAME FROM EMP, ASG WHERE EMP.ENO = ASG.ENO AND RESP = "Manager"

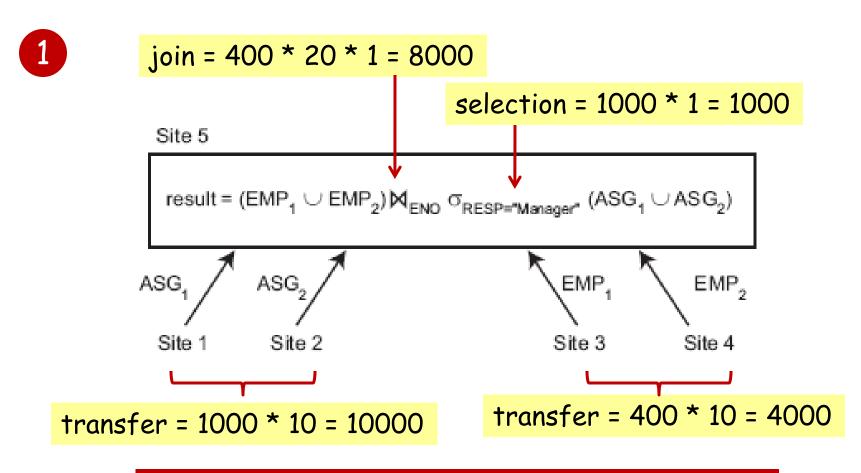
Two equivalent execution plans. Which one to use?



Query Processing in a Distributed System

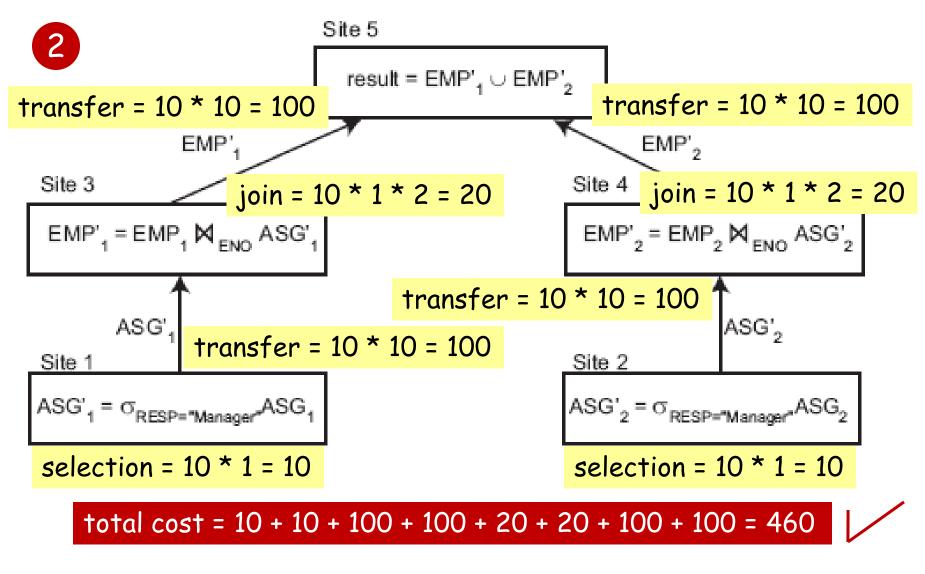
- Query: ^{EMP⊳}_{ENO} (σ_{RESP="Manager"} (ASG))
- Data fragments and their allocation to sites:
 - Site1 : ASG1 = $\sigma_{ENO \leq "E3"}$ (ASG))
 - Site2 : ASG2 = $\sigma_{ENO > "E3"}$ (ASG))
 - Site3 : EMP1 = $\sigma_{ENO \leq "E3"}$ (EMP))
 - Site4 : EMP2 = $\sigma_{ENO > "E3"}$ (EMP))
 - Site5 : Result
- Assumptions:
 - size(EMP) = 400, size(ASG) = 1000, size($\sigma_{\text{RESP}="Manager"}$ (ASG)) = 20
 - tuple access cost = 1, tuple transfer cost = 10
 - EMP locally indexed on ENO, ASG locally indexed on RESP
 - uniform data distribution across sites

Query Processing in a Distributed System



total cost = 10000 + 4000 + 1000 + 8000 = 23000

Query Processing in a Distributed System

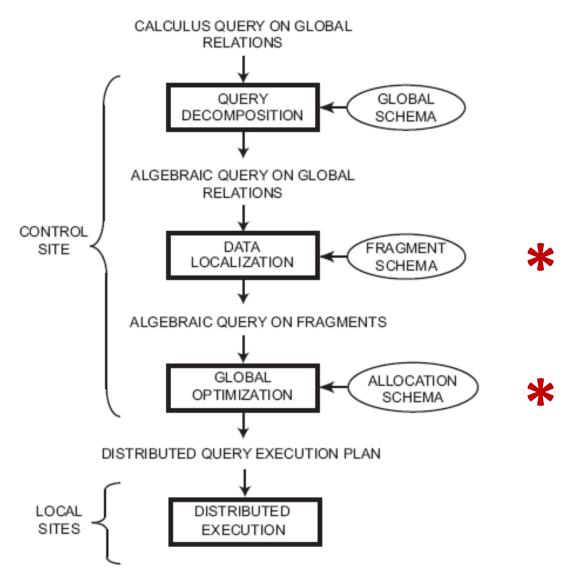


General Query Optimization Issues

- Algorithmic approach:
 - Cost-based vs. Heuristics-based
- Granularity:
 - Single query at a time vs. Multi-query optimization
- Timing:
 - Static vs. Dynamic vs. Hybrid
- Statistics:
 - what to collect, accuracy, independence, uniformity
- Decision mechanism:
 - Centralized vs. Distributed vs. Hybrid
- Network topology:
 - WANs vs. LANs

Specific to - distributed query processing

Distributed Query Processing



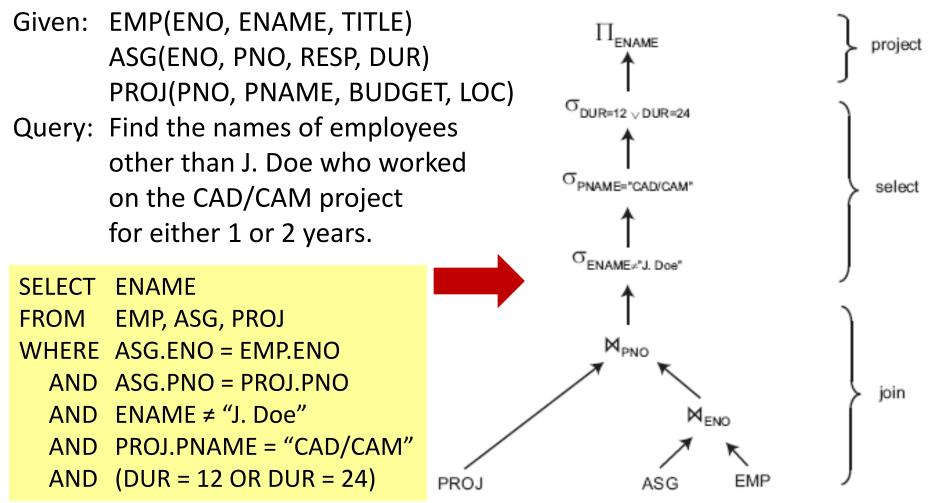
Query Decomposition

- <u>Goal:</u> To convert global declarative query into a correct and efficient global procedural query
- Query decomposition consists of 4 steps:
 - 1. Normalization
 - Transformation of query predicates into normal form
 - 2. Semantic Analysis
 - Detection and rejection of semantically incorrect queries
 - 3. Simplification
 - Elimination of redundant predicates
 - 4. Restructuring
 - Transformation of the query into algebraic form

• No distribution-related processing.

Sample Query

• Transformation of the query into algebraic form

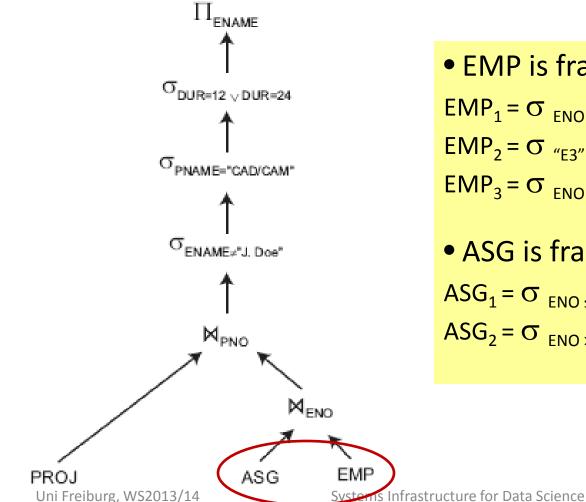


Systems Infrastructure for Data Science

- <u>Goal:</u> To convert an algebraic query on global relations into an algebraic query on physical fragments
- General approach:
 - 1. Generate a localized query by substituting each global relation in the leaves of the operator tree by the appropriate subtree on fragments.
 - Union for horizontal fragments
 - Join for vertical fragments
 - 2. Apply reduction techniques on the localized query to generate a simpler and an optimized operator tree.

Data Localization Example

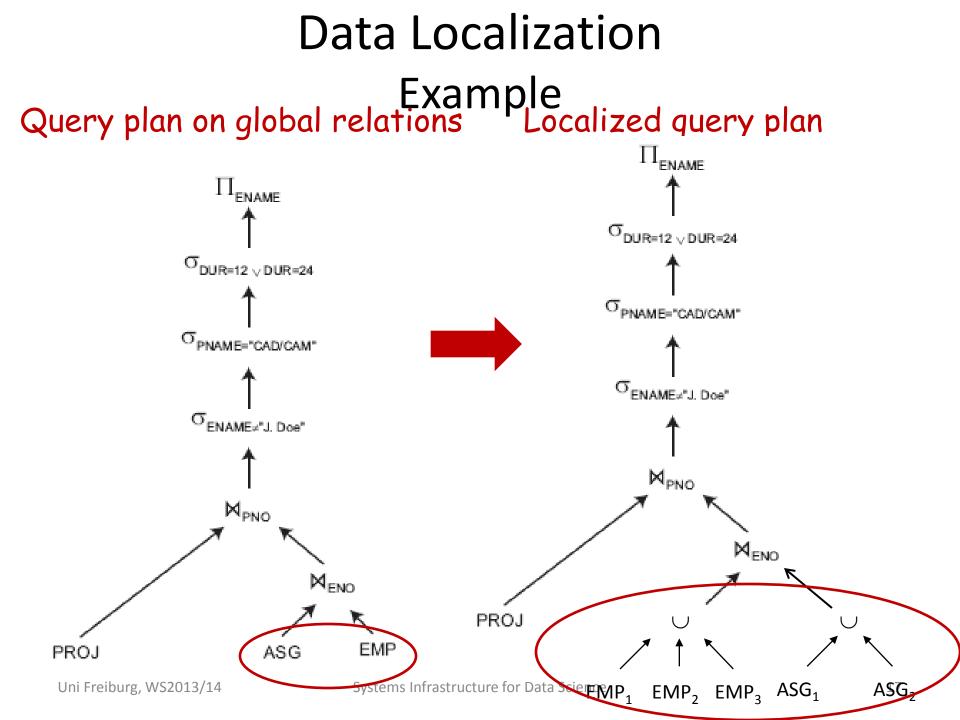
Query plan on global relations



• EMP is fragmented as follows: $EMP_1 = \sigma_{ENO < "E3"}(EMP)$ $EMP_{2} = \sigma_{(E3'' < ENO \leq (EMP))}$ $EMP_3 = \sigma_{ENO > "EO"}(EMP)$

 ASG is fragmented as follows: $ASG_1 = \sigma_{FNO < "F3"} (ASG)$

$$ASG_2 = \sigma_{ENO > "E3"} (ASG)$$



Reduction for Primary Horizontal Fragmentation

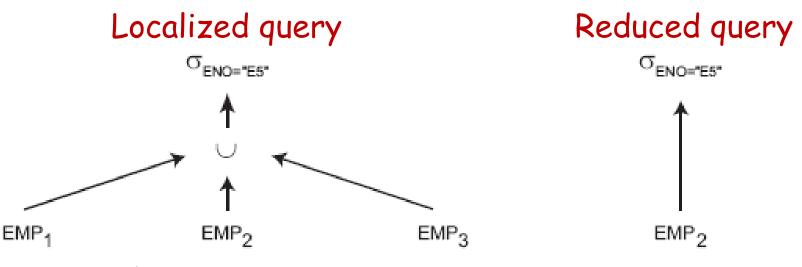
• Reduction with Selection

- Given relation R and $F_R = \{R_1, R_2, ..., R_w\}$ where $R_j = \sigma_{p_j}(R)$:

 $\sigma_{p_i}(R_j) = \phi$, if $\forall x$ in R: $\neg(p_i(x) \land p_j(x))$

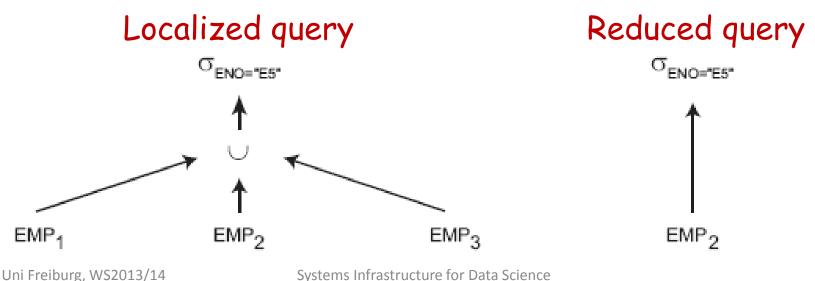
- Example: EMP is fragmented as before.

SELECT * FROM EMP WHERE ENO = "E5"



- EMP is fragmented as follows: Horizontal Fragmentation $EMP_1 = \sigma_{FNO < "F3"}(EMP)$ n $EMP_{2} = \sigma_{(F3'' < FNO < ''E6''}(EMP)$ $EMP_3 = \sigma_{ENO \ge "E6"}(EMP)$ P] where $P = \sigma$ (P). $\{R_1, R_2\}$
- ASG is fragmented as follows: $p_i(x) \wedge$ $ASG_1 = \sigma_{ENO \leq "E3"}$ (ASG) ted as b $ASG_2 = \sigma_{FNO > "F3"} (ASG)$





Reduction for Primary Horizontal Fragmentation

- Reduction with Join
 - Apply when fragmentation is done on the join attribute
 - Distribute Joins over Unions

 $(\mathsf{R}_1 \cup \mathsf{R}_2) \bowtie \mathsf{S} \Leftrightarrow (\mathsf{R}_1 \bowtie \mathsf{S}) \cup (\mathsf{R}_2 \bowtie \mathsf{S})$

- Eliminate useless Joins

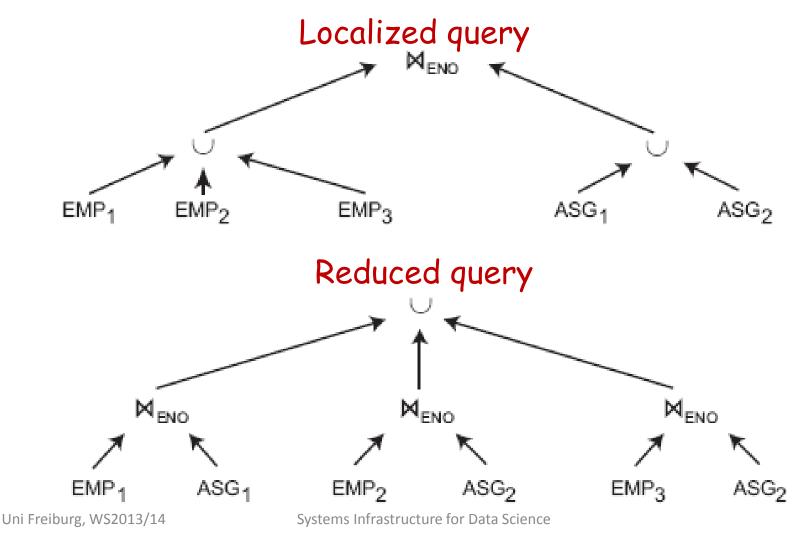
 $R_i \bowtie R_j = \phi$, if $\forall x$ in R_i , $\forall y$ in R_j : $\neg(p_i(x) \land p_j(y))$

- Example:
 - EMP and ASG are fragmented as before.

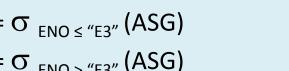
```
SELECT *
FROM EMP, ASG
WHERE EMP.ENO = ASG.ENO
```

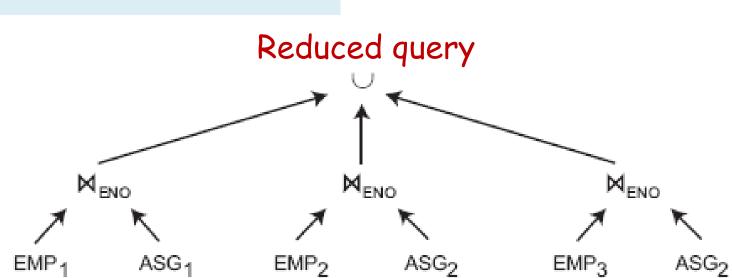
Reduction for Primary Horizontal Fragmentation

• Reduction with Join Example (cont'd):



- EMP is fragmented as follows: Horizontal Fragmentation $EMP_1 = \sigma_{ENO \leq "E3"}(EMP)$ mple (cont'd): $EMP_2 = \sigma_{(E3)' < ENO < (EMP)}$ ed query $EMP_3 = \sigma_{ENO \ge "E6"}(EMP)$ $M_{\rm EMO}$ ASG is fragmented as follows:
- $ASG_1 = \sigma_{ENO \leq "E3"}$ (ASG) $ASG_2 = \sigma_{ENO > "E3"} (ASG)$





ASG

Systems Infrastructure for Data Science

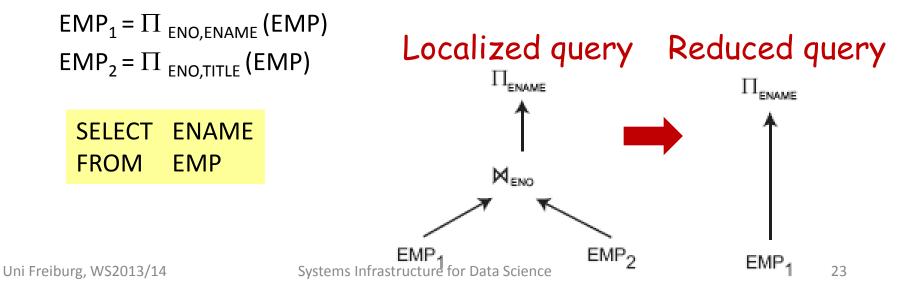
ASGっ

Data Localization Reduction for Vertical Fragmentation

- Reduction with Projection
 - Given a relation R defined over attributes A = {A₁, ..., A_n} and vertically fragmented as $R_i = \prod_{A'} (R)$ where A' \subseteq A :

 $\Pi_{D,K}(R_i)$ is useless, if the set of projection attributes D is not in A'.

- Example:
 - EMP is vertically fragmented as follows:

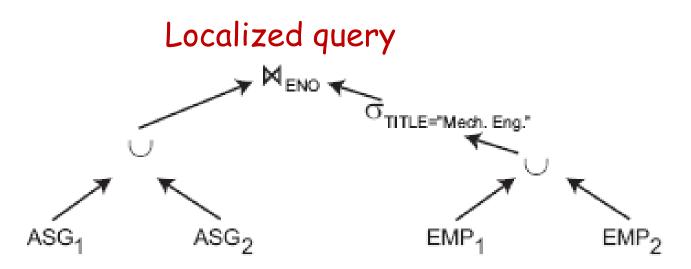


Reduction for Derived Horizontal Fragmentation

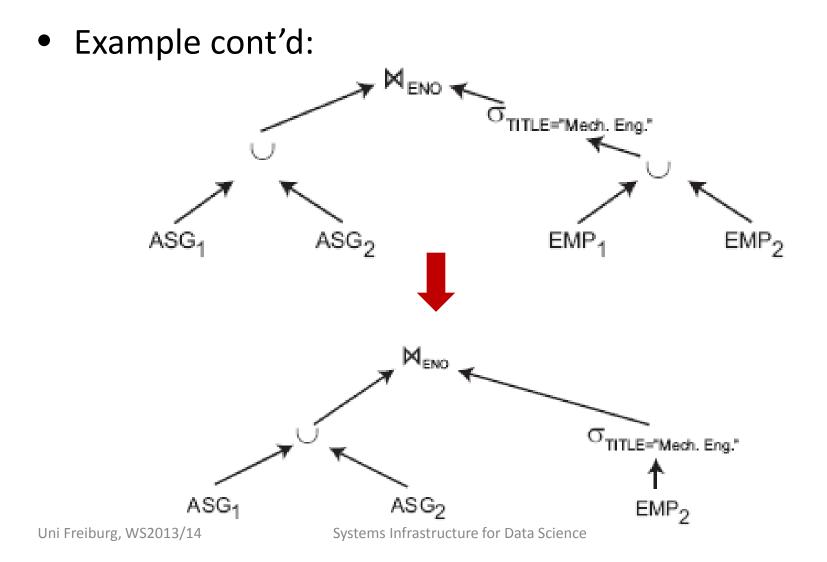
• Example:

 $\begin{array}{l} \mathsf{ASG}_1: \mathsf{ASG} \Join_{\mathsf{ENO}} \mathsf{EMP}_1 \\ \mathsf{ASG}_2: \mathsf{ASG} \bowtie_{\mathsf{ENO}} \mathsf{EMP}_2 \\ \mathsf{EMP}_1: \sigma_{\mathsf{TITLE} = "\mathsf{Programmer"}} (\mathsf{EMP}) \\ \mathsf{EMP}_2: \sigma_{\mathsf{TITLE} \neq "\mathsf{Programmer"}} (\mathsf{EMP}) \end{array}$

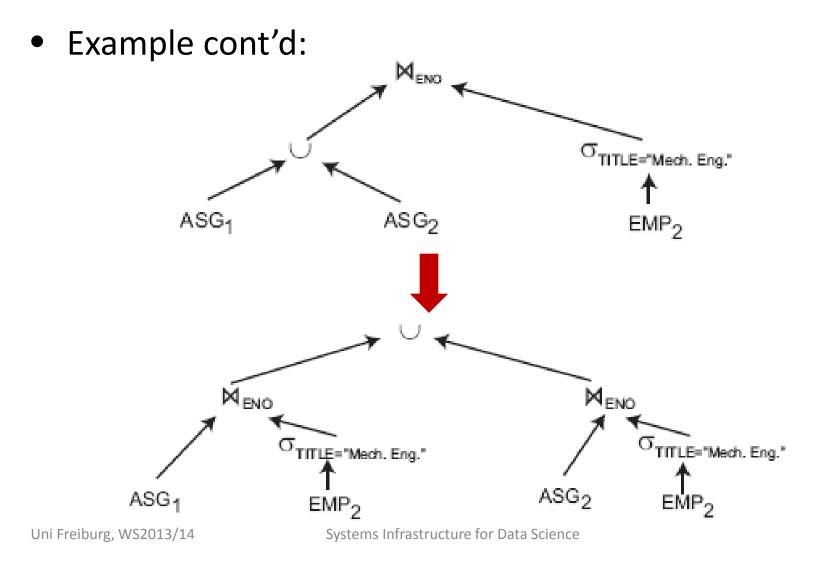
SELECT *
FROM EMP, ASG
WHERE ASG.ENO = EMP.ENO
AND EMP.TITLE = "Mech. Eng."



Reduction for Derived Horizontal Fragmentation

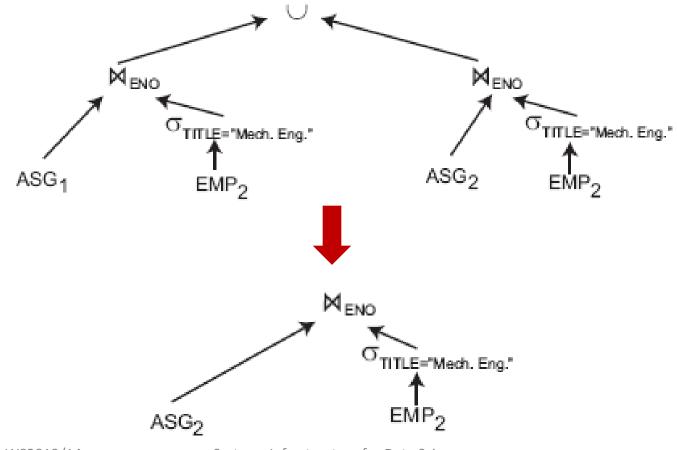


Data Localization Reduction for Derived Horizontal Fragmentation



Reduction for Derived Horizontal Fragmentation

• Example cont'd:

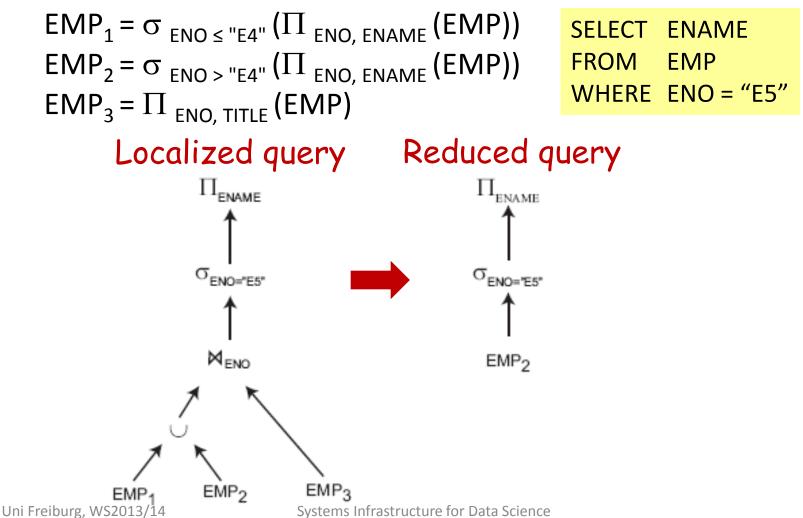


Data Localization Reduction for Hybrid Fragmentation

- Combine all the reduction rules:
 - Remove empty relations generated by contradicting Selections on horizontal fragments.
 - Remove useless relations generated by Projections on vertical fragments.
 - Distribute Joins over Unions in order to isolate and remove useless Joins.

Data Localization Reduction for Hybrid Fragmentation

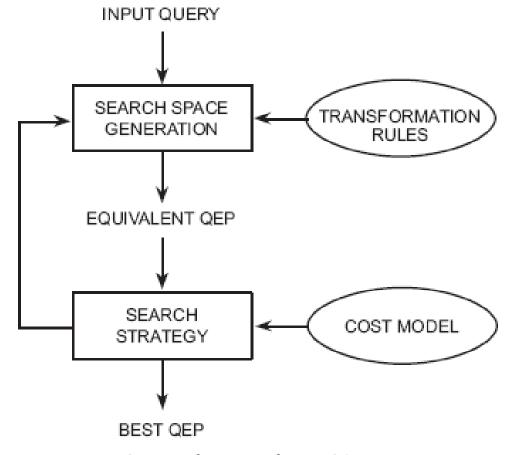
• Example:



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Query Optimization Recap

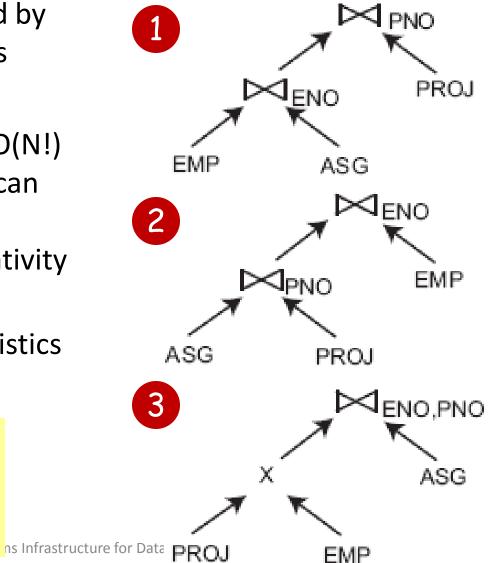
• <u>Goal:</u> To convert an algebraic query on physical fragments into an optimized query execution plan



Query Optimization Search Space

- Search space characterized by alternative execution plans
- Focus on Join trees
- For N relations, there are O(N!) equivalent Join trees that can be obtained by applying commutativity and associativity rules
- Restrict the space w/ heuristics
- Example:

SELECT ENAME, RESPFROM EMP, ASG, PROJWHERE EMP.ENO = ASG.ENOAND ASG.PNO = PROJ.PNO



Query Optimization Search Strategy

- How to explore the plans in the search space
- Deterministic strategies
 - Start from base relations and build plans by adding one relation at each step
 - Dynamic programming (breadth-first approach) -> Best plan is guaranteed
 - Greedy (depth-first approach)
- Randomized strategies
 - Search for optimalities around a particular starting point
 - Trade optimization time for execution time
 - Best plan is not guaranteed
 - Simulated annealing
 - Iterative improvement

Query Optimization Cost Model

- Cost metrics (i.e., what to optimize?)
 - Total time
 - Response time
- Database statistics (i.e., what needs to be known?)
 - Several statistics about relations, fragments, attributes need to be maintained.
 - Intermediate relation sizes/cardinalities need to be computed.
 - size(R) = cardinality(R) * length(R)

Cost Model Metrics

- Total cost = CPU cost + I/O cost + Communication cost
 - = Unit instruction cost * # of instructions
 - + Unit disk I/O cost * # of disk I/Os

+ Message initiation + Transmission

- WANs: Communication cost dominates.
- LANs: All cost are equally important.
- To reduce total cost, cost of each component should be reduced.
- Response time is similar except that parallel components should be counted only once.
 - To reduce response time, process as many things in parallel as possible (which may actually result in higher total cost).

Centralized Query Optimization Overview

- Static query optimization
 - Query optimization takes place at compile time, based on a cost model.
 - Example: System R [Selinger et al, IBM Almaden, 1970s]
- Dynamic query optimization
 - Query optimization and execution steps are interleaved.
 - Example: INGRES [Stonebraker et al, UC Berkeley, 1970s]
- Static-Dynamic hybrid
 - Optimized plans generated at compile time are later reoptimized at run time.

Centralized Query Optimization System R Algorithm (Recap)

- Two main steps:
 - 1. For each relation R, determine the best access path.
 - 2. For each relation R, determine the best join ordering.
- For Joins, there are two alternative algorithms:
 - 1. Nested-Loop

For each tuple of external relation R (cardinality n_1) For each tuple of internal relation S (cardinality n_2) Join two tuples if the join predicate is true

2. Sort-Merge

Sort R and S

Merge R and S

System R Algorithm Example (cont'd)

- Step 1: Determine the best access path for EMP, ASG, PROJ.
 - EMP: sequential scan (no selection)
 - ASG: sequential scan (no selection)
 - PROJ: use the index on PNAME (selection on PNAME)
- Step 2: Determine the best join ordering.
 - $EMP \bowtie ASG \bowtie PROJ$
 - ASG ⋈ PROJ ⋈ EMP
 - PROJ ⋈ ASG ⋈ EMP
 - ASG ⋈ EMP⋈ PROJ
 - $EMP \times PROJ \bowtie ASG$
 - $PROJ \times EMP \bowtie ASG$

Distributed Query Optimization Overview

- New considerations
 - Join ordering in a distributed setting
 - Using Semijoin
- Distributed algorithms
 - Distributed INGRES
 - Distributed System R (i.e., System R*)
 - SDD-1 based on Hill Climbing

Join Ordering in a Distributed Setting

- Simplest scenario:
 - $R \bowtie S$, when R and S are at different sites

site 1
$$(R) < size (S)$$

if size $(R) > size (S)$ Site 2

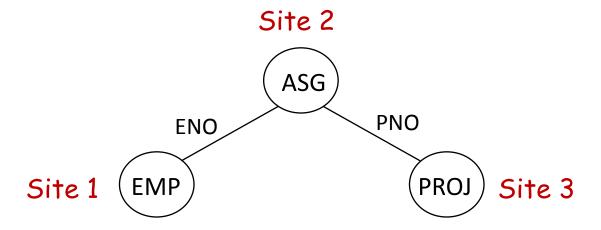
 When there are more than two relations, we need to worry about intermediate result sizes since these will have to be shipped between sites.

Join Ordering in a Distributed Setting Example

• Query:

 $- \operatorname{PROJ} \Join_{\operatorname{PNO}} \operatorname{ASG} \bowtie_{\operatorname{ENO}} \operatorname{EMP}$

• Join graph:

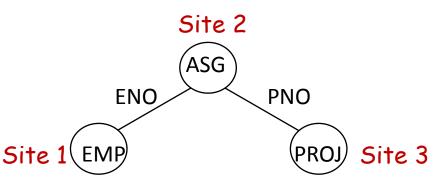


Join Ordering in a Distributed Setting Example (cont'd)

Alternative execution plans:

- 1. EMP \rightarrow Site 2 At Site 2: EMP' = EMP \bowtie ASG EMP' \rightarrow Site 3 At Site 3: EMP' \bowtie PROJ
- 2. ASG \rightarrow Site 1 At Site 1: EMP' = EMP \bowtie ASG EMP' \rightarrow Site 3 At Site 3: EMP' \bowtie PROJ
- 3. ASG \rightarrow Site 3 At Site 3: ASG' = ASG \bowtie PROJ ASG' \rightarrow Site 1 At Site 1: ASG' \bowtie EMP

- 4. PROJ \rightarrow Site 2 At Site 2: PROJ' = PROJ \bowtie ASG PROJ' \rightarrow Site 1 At Site 1: PROJ' \bowtie EMP
- 5. $EMP \rightarrow Site 2$
 - $PROJ \rightarrow Site 2$
 - At Site 2: EMP 🖂 PROJ 🖂 ASG



Using Semijoin

• Equivalence rules:

 $R \bowtie_{A} S \Leftrightarrow (R \bowtie_{A} S) \bowtie_{A} S$ $\Leftrightarrow R \bowtie_{A} (S \bowtie_{A} R)$ $\Leftrightarrow (R \bowtie_{A} S) \bowtie_{A} (S \bowtie_{A} R)$

• Example: R @ Site1, S @ Site2. Assume size(R) < size(S).

1
$$(\mathbb{R} \Join_A S) \bowtie_A S$$

At Site 2: $S' = \prod_A (S)$
 $S' \rightarrow Site 1$
At Site 1: $\mathbb{R}' = \mathbb{R} \bowtie_A S'$
 $\mathbb{R}' \rightarrow Site 2$
At Site 2: $\mathbb{R}' \bowtie_A S$
At Site 2: $\mathbb{R}' \bowtie_A S$
At Site 2: $\mathbb{R}' \bowtie_A S$
 $\mathbb{R} \rightarrow Site 2$
At Site 2: $\mathbb{R} \bowtie_A S$
 $\mathbb{R} \rightarrow Site 2$
 $\mathbb{R} \bowtie_A S$
 $\mathbb{R} \rightarrow Site (\mathbb{R} \bowtie_A S)$
 $\mathbb{R} \rightarrow Site (\mathbb{R} \bowtie_A S)$

Distributed Query Optimization Algorithms A Comparative Overview

Algorithms	Opt. Timing	Objective Function	Opt. Factors	Network Topology	Semijoin	Stats	Fragments
Dist. INGRES	Dynamic	Resp. time or Total time	Msg. Size, Proc. Cost	General or Broadcast	No	1	Horizontal
R*	Static	Total time	No. Msg., Msg. Size, IO, CPU	General or Local	No	1, 2	No
SDD-1	Static	Total time	Msg. Size	General	Yes	1,3,4, 5	No

relation cardinality; 2: number of unique values per attribute; 3: join selectivity factor;
 size of projection on each join attribute; 5: attribute size and tuple size

R* Algorithm Architecture

- Master site
 - Overall coordination
 - Inter-site decisions (execution sites, fragments, data transfer methods, etc.)
- Apprentice sites
 - Local decisions (local join ordering, local access plans, etc.)

R* Algorithm Data Transfer Alternatives

- Ship-whole
 - larger data transfer
 - smaller number of messages
 - better if relations are small
- Fetch-as-needed
 - number of messages = O(cardinality of external relation)
 - data transfer per message is minimal
 - better if relations are large and the selectivity is good

- 1. Move outer relation tuples to the site of the inner relation
 - Retrieve outer tuples
 - Send them to the inner relation site
 - Join them as they arrive

Total Cost = cost(retrieving qualified outer tuples)

+ # of outer tuples fetched * cost(retrieving qualified inner tuples)

+ msg. cost*(# of outer tuples fetched*avg. outer tuple size)/msg. size

- 2. Move inner relation to the site of outer relation
 - cannot join as they arrive; they need to be stored

Total Cost = cost(retrieving qualified outer tuples) + # of outer tuples fetched * cost(retrieving matching inner tuples from temporary storage) + cost(retrieving qualified inner tuples) + cost(storing all qualified inner tuples in temporary storage) + msg. cost*(# of inner tuples fetched*avg. inner tuple size)/msg. size

3. Move both inner and outer relations to another site

Total Cost = cost(retrieving qualified outer tuples)

+ cost(retrieving qualified inner tuples)

- + cost(storing inner tuples in storage)
- + msg. cost*(# of outer tuples fetched*avg. outer tuple size)/msg. size
- + msg. cost*(# of inner tuples fetched*avg. inner tuple size)/msg. size
- + # of outer tuples fetched*cost(retrieving inner tuples from temporary storage)

- 4. Fetch inner tuples as needed
 - Retrieve qualified tuples at outer relation site
 - Send request containing join column value(s) for outer tuples to inner relation site
 - Retrieve matching inner tuples at inner relation site
 - Send the matching inner tuples to outer relation site
 - Join as they arrive

Total Cost = cost(retrieving qualified outer tuples)

+ msg. cost * (# of outer tuples fetched)

+ # of outer tuples fetched * (# of inner tuples fetched *

avg. inner tuple size * msg. cost/msg. size)

```
    + # of outer tuples fetched * cost(retrieving matching inner tuples
for one outer value)
```

Hill Climbing Algorithm

Assume join is between three relations.

Step 1: Do initial processing

Step 2: Select initial feasible solution (ESO)

- Determine the candidate result sites sites where a relation referenced in the query exist
- Compute the cost of transferring all the other referenced relations to each candidate site
- ESO = candidate site with minimum cost
- Step 3: Determine candidate splits of ESO into {ES1, ES2}
- ES1 consists of sending one of the relations to the other relation's site
- ES2 consists of sending the join of the relations to the final result site

Hill Climbing Algorithm (cont'd)

Step 4: Replace ESO with the split schedule which gives cost(ES1) + cost(local join) + cost(ES2) < cost(ES0)</p>
Step 5: Recursively apply steps 3–4 on ES1 and ES2 until no such plans can be found
Step 6: Check for redundant transmissions in the final plan and eliminate them. (see the example in [1])

Hill Climbing Algorithm Problems

- Greedy algorithm => determines an initial feasible solution and iteratively tries to improve it
- If there are local minima, it may not find global minima
- If the optimal schedule has a high initial cost, it won't find it, since it won't choose it as the initial feasible solution

SDD-1 Algorithm Hill Climbing using Semijoin

Initialization

- Step 1: In the execution strategy (call it ES), include all the local processing
- Step 2: Reflect the effects of local processing on the database profile
- Step 3: Construct a set of beneficial semijoin operations (BS) as follows :

 $BS = \emptyset$

For each semijoin SJ_i

 $BS \leftarrow BS \cup SJ_i$ if $cost(SJ_i) < benefit(SJ_i)$

SDD-1 Algorithm Hill Climbing using Semijoin (cont'd)

Iterative Process

- Step 4: Remove the most beneficial SJ_i from BS and append it to ES
- **Step 5:** Modify the database profile accordingly
- **Step 6:** Modify BS appropriately
 - compute new benefit/cost values
 - check if any new semijoin needs to be included in BS

Step 7: If BS $\neq \emptyset$, go back to **Step 4**.

SDD-1 Algorithm Hill Climbing using Semijoin (cont'd)

- **Assembly Site Selection**
- **Step 8:** Find the site where the largest amount of data resides and select it as the assembly site

Postprocessing

- Step 9: For each R_i at the assembly site, find the semijoins of the type $R_i \bowtie R_j$ where the total cost of ES without this semijoin is smaller than the cost with it and remove the semijoin from ES.
- Step 10: Permute the order of semijoins, if doing so would improve the total cost of ES.

(see the example $in_{s}[1]$)

Systems Infrastructure for Data Science

Distributed Query Processing and Optimization Summary

- Query decomposition
 - Declarative form => Procedural form
 - Normalization, Analysis, Simplification, Restructuring
- Data localization
 - Localization and reduction for different types of fragmentations
- Query optimization
 - Basic components: Search space, Search strategy, Cost model
 - Centralized algorithms (INGRES, System R)
 - Distributed algorithms (Dist. INGRES, System R*, SDD-1)
 - Join ordering and Semijoins